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| L Number | Hits | Search Text | DB | Time stamp |
| 1 | 131 | ((computer or video or multimedia or "X window" or X-window or Xwindow) and (graphics same ("3D" or three-dimensional or three-dimension or "three dimensional" or "3 D") and (rendering and displaying same "frame buffer")) and @ad<20010719) and stereo or bi-focal | USPAT | 2003/06/11 13:02 |
| 2 | 15 | | USPAT | 2003/06/11 |
| 3 | 12 | | USPAT | 2003/06/11 |
| 4 | 11 | ((((computer or video or multimedia or "X window" or X-window or Xwindow) and (graphics same ("3D" or three-dimensional or three-dimension or "three dimensional" or "3 D") and (rendering and displaying same "frame buffer")) and @ad<20010719) and stereo or bi-focal) and (user and processor and memory and bus and display and (render or rendering) and image and "frame buffer")) and cache | USPAT | 2003/06/11 13:04 |
| 5 | 11 | (((((computer or video or multimedia or "X window" or X-window or Xwindow) and (graphics same ("3D" or three-dimensional or three-dimension or "three dimensional" or "3 D") and (rendering and displaying same "frame buffer")) and @ad<20010719) and stereo or bi-focal) and (user and processor and memory and bus and display and (render or rendering) and image and "frame buffer")) and texture) and cache | USPAT | 2003/06/11 |
| 6 | 11 | ((((((computer or video or multimedia or "X window" or X-window or Xwindow) and (graphics same ("3D" or three-dimensional or three-dimension or "three dimensional" or "3 D") and (rendering and displaying same "frame buffer")) and @ad<20010719) and stereo or bi-focal) and (user and processor and memory and bus and display and (render or rendering) and image and "frame buffer")) and texture) and cache) and (option or choice or select\$3 or choose or "start up") | USPAT | 2003/06/11 13:06 |

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| 5 | 173 | (computer or video or multimedia or "X | USPAT | 2003/06/11 |
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| 6 | 143 | window" or X-window or Xwindow) and | | 09:59 |
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| 9 | 22 | window" or X-window or Xwindow) and (graphics same ("3D" or three-dimensional or three-dimension or "three dimensional" or "3 D") and (rendering and displaying same "frame buffer")) and @ad<20010719) and stereo or bi-focal) and (memory same (segment\$3 or portion\$3 or organiz\$3 or organized or split\$3 or arrang\$3 or | | 10:03 |
| 10 | 141 | allocat\$3)) ((((computer or video or multimedia or "X window" or X-window or Xwindow) and (graphics same ("3D" or three-dimensional or three-dimension or "three dimensional" or "3 D") and (rendering and displaying same "frame buffer")) and @ad<20010719) and stereo or bi-focal) and (memory same (segment\$3 or portion\$3 or organiz\$3 or organized or split\$3 or arrang\$3 or | USPAT | 2003/06/11 10:03 |
| 11 | 22 | allocat\$3))) and stereo or bi-focal ((((computer or video or multimedia or "X window" or X-window or Xwindow) and (graphics same ("3D" or three-dimensional or three-dimension or "three dimensional" or "3 D") and (rendering and displaying same "frame buffer")) and @ad<20010719) and stereo or bi-focal) and (memory same (segment\$3 or portion\$3 or organiz\$3 or organized or split\$3 or arrang\$3 or allocat\$3))) and (stereo or bi-focal) | USPAT | 2003/06/11 10:04 |

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| 12 | 5 | ((((((((computer or video or multimedia | USPAT | 2003/06/11 |
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